

# Darkspace Construction and Maintenance

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# What are Darkspaces?

- **Simple definition:** Externally routable address block(s) to which no legitimate network traffic should be destined.
  - No active hosts
- Gives us an understanding of “background radiation”.
  - Junk traffic that enters a network
  - Ex. Scanning, backscatter

# Darkspaces are Found Items

- Blocks of unallocated addresses
  - Large networks likely have several large blocks of darkspace.
  - Most networks have dark bits interspersed through the network. (*Result of historical allocations*)
- Need consistent information
  - Estimations from 2 empty /16's should be comparable to 130,000 random dark addresses.

# Darkspace Types

- **Dedicated:** A CIDR-block dedicated to being a darkspace
  - Never contained active hosts
- **Partially Populated:**
  - **Static Active Hosts:** Active hosts are present, but static IP addresses. (CAIDA)
  - **Roaming Hosts:** Active hosts are present and have dynamic IP addresses. (Harrop *et al.*)

# Bias on the Information Source

- Bias may result from:
  - Misinterpretation of legitimacy of traffic
  - Over/under prediction of darkspace's traffic volumes
- Bias may cause
  - Incomparable “information”
  - Over/under estimation of “background radiation”

# Improved Definition

- Externally **routable** address block(s) for which all traffic may be **accounted for as legitimate or illegitimate** based on observable, **consistent address allocation and size.**

# Construction Methodology

- “Construction” = Selection of address blocks.
  - Rule set for what is used and how it is interpreted.
- Rules based on measurable **characteristics**.
  - Characteristics have two meanings:
    - **Observer** (us)– Must care about all.
    - **Attacker** (the motivated component of radiation) – Only can see or care about a subset.
  - Some controllable, Some based on circumstance

# Darkspace maintenance

- Maintain predictability:
  - A) Our observer characteristics must remain the same.
  - B) Modifications must be accounted for when comparing measurements.
- Characteristics for attackers may not be controllable.
  - Exception: Honeypots (*not discussed here!*)



# Characteristics

- Unknown to Attackers
  - **Routing** – Who can contact it?
  - **Size** – How big is it?
- Directly impacts attackers and/or radiation
  - **History** – Does it have a past?
  - **Population** – What is in it?

# Routable

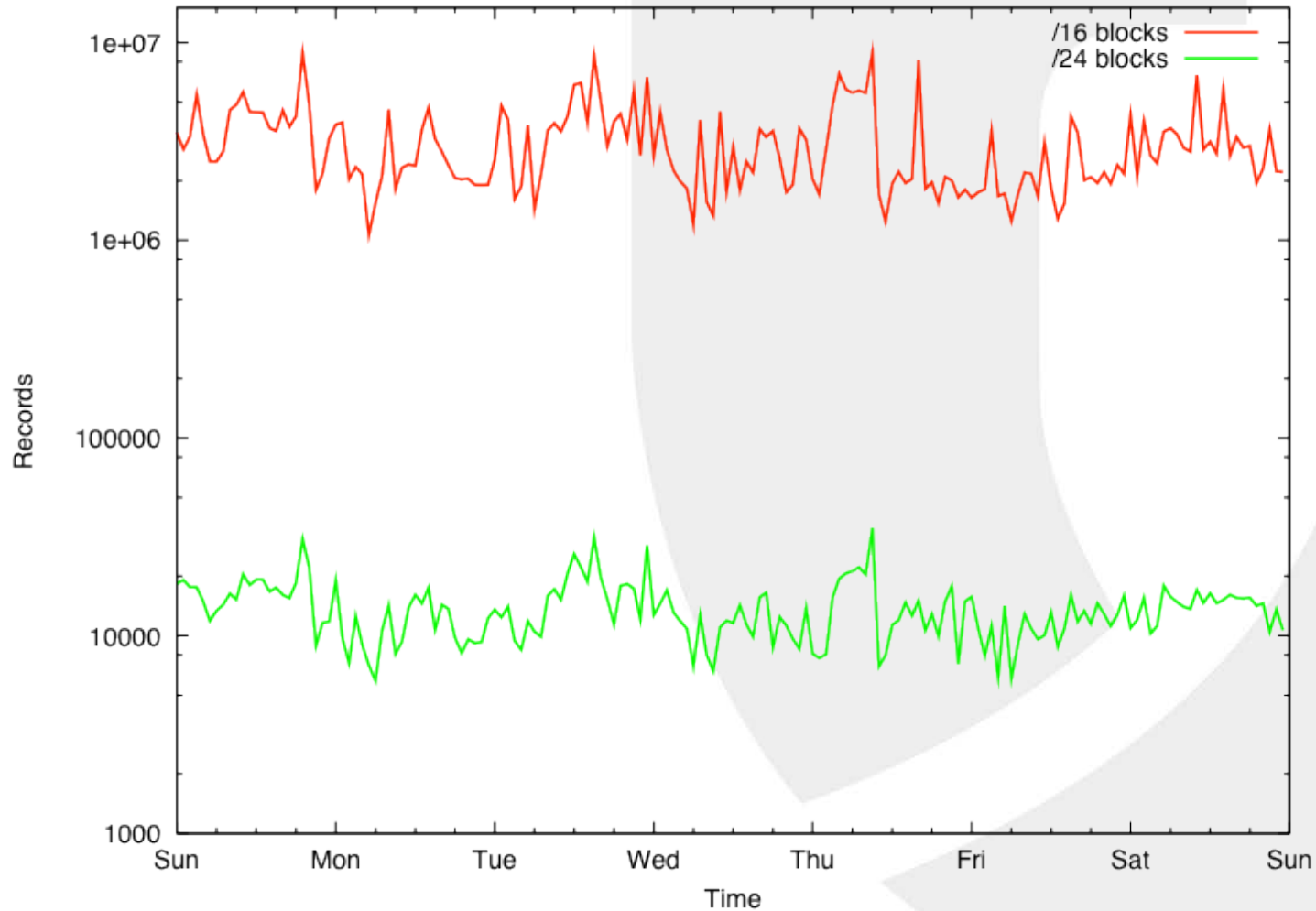
- **Measurement:** A determination of if the address space is capable of receiving traffic without address translation or mapping.
  - Ex. 192.168.0.0/16 is not considered “routable” in this way.
- *This is a binary characteristic*
  - *If un-routable, no darkspace may be made.*

# Size

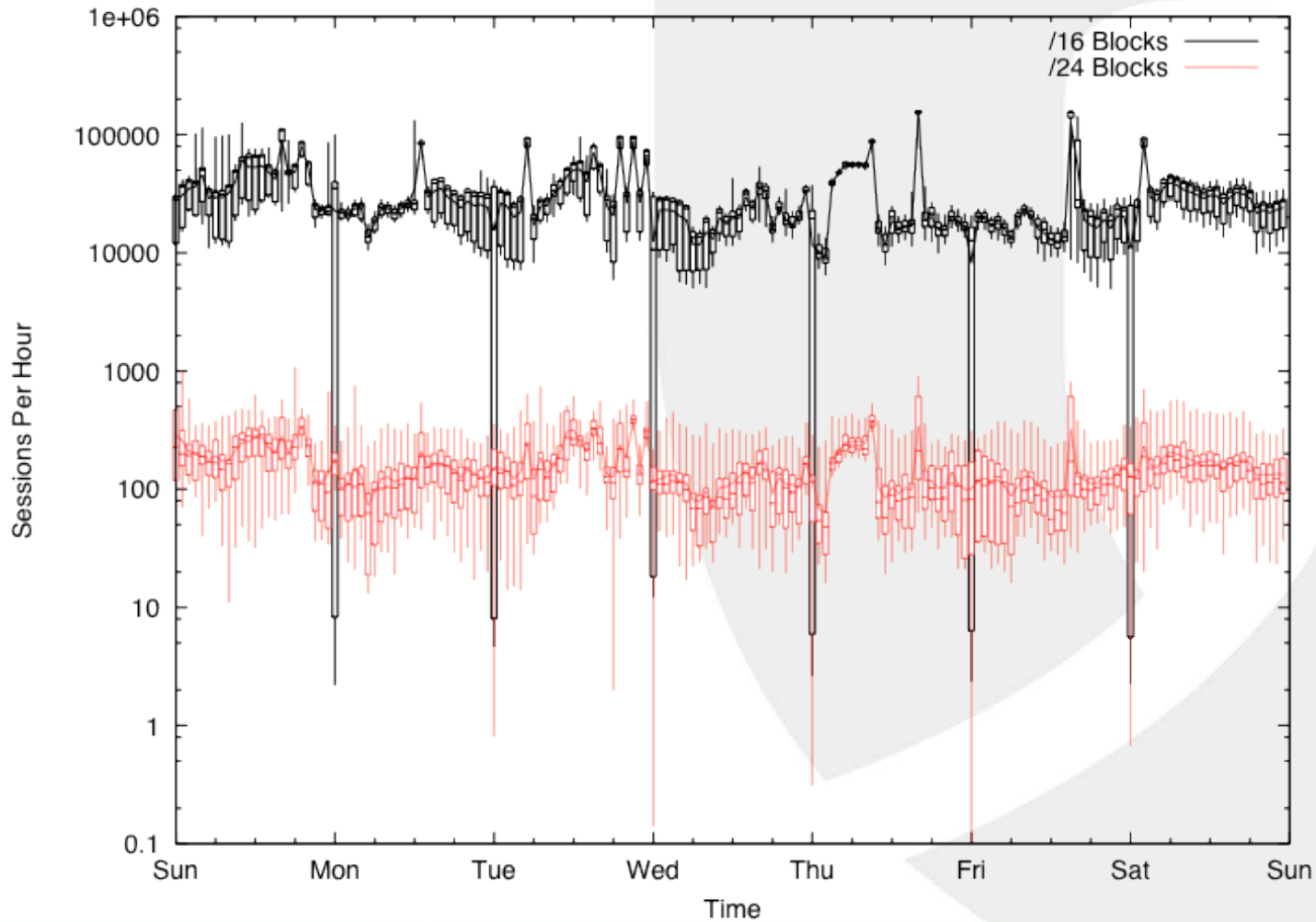
- **Measure:** Number of available addresses for observation.
  - Effects expected volume
- **Demonstration:**
  - Various non-overlapping darkspaces.
  - /16 vs. /24 (sample of 100 each)
  - 1 week of traffic

# All Records

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# Record Counts Per Hour



# History

- **Measurement:** The stability of light and dark addresses in a block over time.
  - Causes incorrect interpretations of activity
- Probability of receiving a scan
  - In an ideal world,  $P(x) \approx 1/N$ , where  $N$  is the total number of hosts
  - History can change this, even if only one host was previously active!

# History

- Experiment:
  - Examined 2 non-consecutive weeks of traffic.
  - Take 50 IP addresses observed as dark for both.
  - Add IP that was lit in the first week and dark in the second.
- The partially lit IP received >90% of the traffic to the 51 addresses in the second week!



# Population

- **Measurement:** The number of “active” hosts in a darkspace.
- Do attackers have an interest in netblocks only if:
  - X hosts are active
  - The netblock is announced active
  - Or, they don’t care at all and hit everything equally





# Population And Filtering

- Population isn't just a matter of active hosts.
  - Scans for vulnerable hosts:
    - Network without vulnerability are seen by scanner as “dark”.
    - What use is a /24 of Amigas?
- What's the “dark factor” on light spaces
  - If you toss out payload bearing sessions, are dark and light networks identically hit?

# Characteristics of Construction

	<b>Routable</b>	<b>Size</b>	<b>History</b>	<b>Population</b>
<b>Dedicated</b>	Assumed	Predictable	Predictable	Controllable
<b>Static Active Hosts</b>	Assumed	Predictable	Predictable	Controllable
<b>Dynamic Active Hosts</b>	Assumed	Unpredictable	Unmanageable	Uncontrollable

If we don't know when, where or how many hosts will be active, we can't predict observations or attacker interest.

# Conclusion

- Darkspaces should be constructed with consistency in mind.
- Characteristics for construction should include:
  - routable, size, population and history
- Dynamic active hosts have no place in darkspaces!

# References

- W. Harrop and G. Armitage. Denying and evaluating greynets (sparse darknets). In LCN'05: Proceedings of the IEEE Conference on Local Computer Networks 30th Anniversary, pages 344{350, Washington, DC, USA, 2005. IEEE Computer Society.
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